BattleStar for Windows v1.4

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BattleStar is a single-player game similar to the classic
BattleShip. The BattleStar game board is a 9x9x9 grid
representing a 3-D galaxy. The galaxy contains 927
sectors, 60 of which contain enemy warships. You must
locate and destroy these enemy invaders before they
can establish bases in the galaxy.

If you have comments, questions or find any bugs in
BattleStar feel free to contact me on CompuServe or
America On-line.

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BSTAR.ZIP File Descriptions

BSTAR.EXE   - The application.
BSTAR.WRI   - Documentation file.

Release History

v1.0   In-house development and testing.

v1.1   Added splash box for release.

v1.2   Added scanner controls to helm dialog
        and keyboard shortcut help bits.

v1.3   Added Sound F/X for missiles and engines.
        Removed CTL3DV2.DLL from the zip file.
        This DLL is no longer required.

v1.4   Fixes several minor bugs. Added
        status bar command explanations.
        Added a scanner log viewing window.
        Moved all strings to the resource segment
        for future foreign language translations.

Last updated Monday, June 10th, 1996